Sheffield City Council

Vu.City Model Submission Form

Please fill in this form with the relevant data regarding your model and submit to

your case officer alongside the .FBX file.

In the first instance please use one of the [plugins](mailto:https://kb.vu.city/home/marketplace/) to export from Revit, Sketchup or Blender. There is also further information available relating to [specific program compatibility](mailto:https://kb.vu.city/home/modelling-101/file-requirements/) and [file requirements](mailto:https://kb.vu.city/home/modelling-101/file-requirements/).

The model should:

* be below 128MB
* be geo-located in OS space in metres (m) units
* have a low polycount (recommended less than 65,000 vertices)
* be saved / exported in .FBX file format
* be named with your application reference number and any revisions, clearly labelled in the format 00-00000-MFA-REVA
* be submitted together with the model import form

|  |  |
| --- | --- |
| Project Name / Address |  |
| Application Number |  |
| Date |  |
| Name (includes application reference number and revisions labelled clearly) |  |
| Origin Model Software (e.g. Revit) |  |
| Scale Units |  |
| Is the model geolocated | Yes/No |
| Eastings |  |
| Northings |  |
| AOD |  |
| The model been converted to single mesh and preserved textures | Yes/No |
| The model is under 128mb | Yes/No |

If you have any issues regarding import or using the model please contact the

VU.CITY technical support team on 0808 168 3931 or [support@vu.city](mailto:support@vu.city)